

D735



Short User Manual





Getting started

(1) Unpacking and inspecting the delivery content

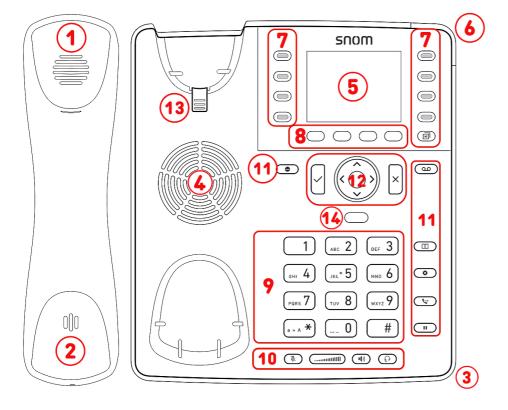


- 1. IP desk phone D735
- 2. Handset cord
- 3. Handset
- 4. Footstand
- 5. Ethernet cable: 1.5 m
- 6. Documentation

(2) Getting to know the D735 components

The hardware components of the D735 can be summarized as follows:

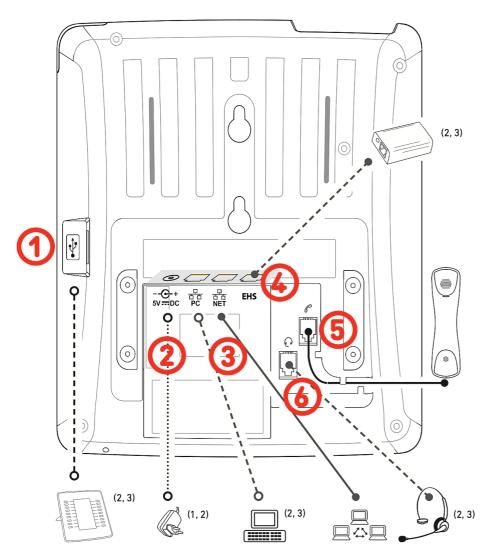
- Audio devices → 1 4
- Display and indicators → 5 6
- Hard keys → 7 12



- 1. Handset earpiece
- 2. Microphone
- 3. Casing microphone
- 4. Casing speaker
- 5. Display
- 6. Call status indication
- 7. 8 SmartLabel keys (with multicolour LED) & Page
- 8. 4 context-sensitive function keys
- 12 keys (standard ITU telephone keypad)
- 10.5 dedicated audio keys
- 11.7 dedicated function keys
- 12.5-way navigation key & Ok / Cancel
- 13. Handset rest tab
- 14. Proximity sensor



(3) Interfaces and connections



Wired interfaces

- USB headsets and other accessories: USB 2.0 type A port
- 2. Power adapter: coaxial power connector (socket)
- 3. Network connectivity: 2 × RJ45-8P8C (NET/PC) sockets, Gigabit Ethernet (GbE), Power over Ethernet (PoE), IEEE 802.3af, class 3
- 4. EHS adapter: RJ12-6P6C socket
- 5. Corded handset: RJ9-4P4C socket
- 6. Headset: RJ9-4P4C socket

Wireless interfaces

-/-

- ¹ If PoE is not available
- ² Not included in delivery
- ³ Optional



Preparing the D735 for use

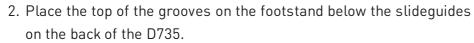
(1) Attaching footstand and handset

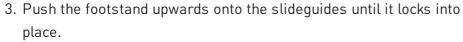
Note: The footstand can be attached at two different angles: low angle 28° or high angle 46°

 Before attaching the footstand to the phone, plug the long end of the handset cord into the RJ9-4P4C connector labelled

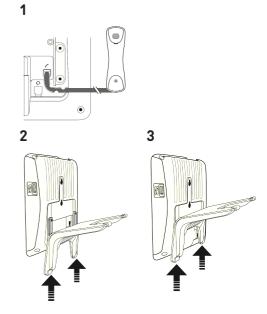


on the back of the phone and place the cord in the cable quide.





- 4. Plug the short end of the handset cord into the connector on the handset.
- 5. Place the D735 on an even, horizontal surface.



(2) Connecting and powering up the phone

The phone can be operated with Power over Ethernet (PoE) provided via the network cable or, if PoE is not available in your network, with the separately available 5V DC power adapter

- 1. Plug one end of the Ethernet (network) cable into the RJ45 connector labeled **NET** and the other one into the network side to establish a data link.
- 2. If PoE is not available, insert the plug of the power supply into the connector labeled **5V DC** and hook up the plug to the wall outlet.
- 3. The second RJ45 connector, labeled **PC**, is for daisy-chaining further Ethernet devices without the need for a second Ethernet connection line.
- 4. Snom phones are plug-and-play. Once the phone is connected to your network, it will begin to initialize. If your local network or VoIP provider supports *Snom's auto provisioning features*, the phone will start up automatically without interruption. In this case continue with the next chapter, otherwise refer to chapter **Putting the D735 into operation**



Getting to know the display and controls

Display (see \rightarrow Getting started \rightarrow Getting to know the D735 components \rightarrow 5)

This display presents the following information:

In idle mode:

When the phone is active:







(1) Info bar/status line

- In idle mode: when there are active status messages \rightarrow Status messages and when there are no active status messages \rightarrow Date and time
- When the phone is active: Name of current activity

(2) Context area:

• In idle mode: Configured identities and their actual state and SmartLabel



8











Registering

Registered (active)

Not registered

Outgoing

Forwarding

Do Not Disturb

Silent Mode

• When the phone is active: Depending on the activity, this area will contain symbols (incoming call ringing, outgoing call ringing, list entries, etc.) and text like the phone number calling, the extension number being called, conference partners, etc. Depending on the context, the SmartLabels will or not be shown.















Outgoing ringing

Incoming ringing

Call waiting

Connected

Held by other party

Busy

Holding

Disconnected



(3) Function key line, context-sensitive:

Depending on the current activity of the phone, the function key line will present various functions that can be activated by pressing the function key underneath the respective symbol. (see \rightarrow Context-sensitive, programmable function symbols and function keys)

Call indicator (see \rightarrow Getting started \rightarrow Getting to know the D735 components \rightarrow 6)

The bright-red LED situated on the top right corner of the phone indicates **incoming, ongoing, held, and missed calls**. LED status indications:

- Blinking rapidly when a call is coming in.
- Glowing steadily when dialing, when in a call, and when you have missed a call. To turn the LED off after a missed call, press the right arrow on the navigation key to view the **Missed calls** menu and simultaneously turn off the LED.
- Blinking slowly when you have put a call on hold.

Smart Label keys (see \rightarrow Getting started \rightarrow Getting to know the D735 components \rightarrow 7)

8 SmartLabel keys (freely programmable function keys with LEDs) on the both sides of the display control the SmartLabels. They can be programmed and labeled on the phone via menu-driven phone user interface (PUI) and on the **Function Keys** page of the phone's web user interface (WUI).

Page Page 1 T Number Context Type P1 Line ▾ Active P2 Line -Active -P3 Line Active P4 Active Line v ▼ Conference P5 ▼ Key Event • Active ▼ Smart Transfer ▼ P6 Active P7 Active ▼ Key Event • Ringer Silent • ▼ Redial Active ▼ Key Event • Each of the **8** physical keys can be assigned to different functions on **4 Smart Label pages**, which finally gives a total number of **32** SmartLabel keys.









SmartLabel page

H

You can switch between the SmartLabel pages using the following key:

Default setting:

- Page 1: P1-P4 → Line, P5 → Key event:
 Conference, P6 → SmartTransfer, P7 → Key event: Silent Mode, P8 → Key event: Redial → List dialled calls
- Page 2: P9-P16 Line
- Page 3: P17-P24 Line
- Page 4: P25-P32 Line

Depending on the function mapped onto the key, the red or green LEDs on the key will be activated when the key event occurs. The LED of a **line** key will

- blink rapidly when a call is ringing on the line
- glow steadily when there is an ongoing call on the line
- blink slowly when a call is on hold on the line
- be off when the line is free.



When other functions are mapped onto the keys, the LEDs may glow or blink. For example: When the **extension** function has been mapped onto a key and monitoring of extensions is enabled on both phones, the LED will

- blink rapidly when a call is ringing on the extension
- glow steadily when the extension is busy
- be off when the extension is not busy

Context-sensitive, programmable function symbols and function keys (see \rightarrow Getting started \rightarrow Getting to know the D735 components \rightarrow 8)

4 context-sensitive, programmable function keys (F1 - F4) are located directly below the display and can be programmed on the **Function Keys** page of the phone's web interface **(WUI)** with a number of key events; these functions will then be available when the phone is in idle mode.



Default setting:

Standard functions available on idle screen. Default settings depend on the firmware installed on the phone.



Directory

F1 Internal phone directory



Call history

F2 Call lists (missed, received, dialled calls)



Forward all

F3 Forwarding all calls (on/off)



or



Help

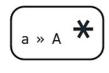
Status messages

F4 Status information or IP address

Press the function key underneath the display symbol to activate the function, open the list etc. depicted by the symbol above the key.

Alphanumeric keypad (see \rightarrow Getting started \rightarrow Getting to know the D735 components \rightarrow 9)

1 alphanumeric keypad consisting of 12 hard keys, located in the center of the lower device part.



Star key

- In editing mode: Press for one second to change input mode (numerals > lower case > upper case) or press briefly to type *.
- On idle screen: Press for 3 seconds to lock/unlock the keypad.



Audio control keys (see \rightarrow Getting started \rightarrow Getting to know the D735 components \rightarrow 10)

5 audio control keys are used to adjust the volume, for muting and unmuting the microphone, to activate speakerphone and headset mode.



Volume + / -

- Adjusting the volume of the ringer when the phone is idle or ringing
- Adjusting the volume of the loudspeaker in handset, casing, or headset, respectively, when in call



Mute

- Muting and unmuting the microphone
- Has a red LED that lights up when and as long as the microphone is muted.



Speakerphone

- Toggling between handsfree and handset mode
- Dialling and accepting calls on speakerphone



Headset

Toggling headset mode on and off

 Has a green LED that lights up when and as long as the mode is activated

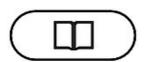
Dedicated, customizable function keys (see \rightarrow Getting started \rightarrow Getting to know the D735 components \rightarrow 11)

6 preprogrammed, variably programmable function keys have their factory settings printed on the key. Other functionalities can also be programmed onto them.



Message

- Retrieving messages from the mailbox (if applicable)
- Has a red LED that lights up when there is a new message on the mailbox



Directory

Accessing the built-in directory of the phone



Settings

 Invoking the settings menu of the phone user interface (PUI)



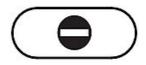
Hold

Holding/unholding an active call



Transfer

• Transferring calls



DND

 Toggling do not disturb (DND) mode for all identities registered on the phone



Navigation, confirmation, and cancel keys (see \rightarrow Getting started \rightarrow Getting to know the D735 components \rightarrow 12)

They can be programmed with the key events available in their drop-down menus. You can select a different key event to be available on each respective key when the phone is in idle mode. You cannot change the functions that are available when the phone is active, for example when you are in a call, when the phone is ringing, etc.

Default setting:



Navigation key: up/down



Navigation key: left



Navigation key: right



Navigation key: center



Ok

Cancel

- On idle screen: Select the outgoing identity
- In other contexts: Navigate up/down
- On idle screen: Opening list of received calls
- In editing mode: Moving the cursor to the left one character at a time
- On idle screen: Opening the list of missed calls and simultaneously turning off the missed call LED
- In editing mode: Moving the cursor to the right one character at a time
- On idle screen: List dialled calls
- Accepting calls on speakerphone and in headset mode
- Confirming, saving actions & input, and returning to previous screen
- Terminating calls on speakerphone and in headset & handset modes
- Canceling actions & input, and returning to previous screen



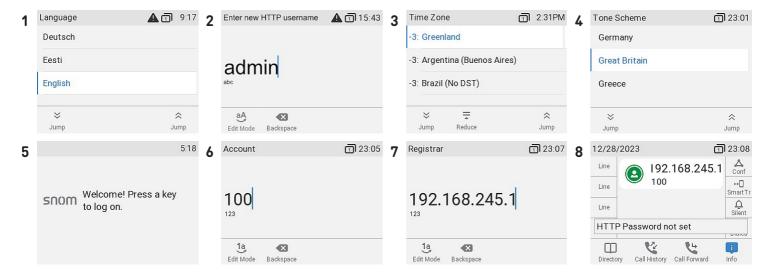
Putting the D735 into operation

Initializing and registering the phone

Note: You will need the **registration information** received from your Internet service provider or your network administrator - normally the **phone or extension number**, the **password**, and the **registrar (SIP domain)**.

Normally the initialization is completely automatic, using DHCP. If the phone cannot discover a DHCP server in the subnet, you will be asked: **Are you using DHCP?** If your network <u>does not</u> support DHCP, press the **Cancel key** and enter the **IP address, net mask, IP gateway, and DNS server** manually.

Watch the display and, when prompted, **select** an option by **pressing** the **up or down arrow on the navigation key**. **Save** your selection by **pressing the OK key**.



- 1. Languages: You will be prompted to select a language. The default is **English**.
- 2. Next, you will be prompted to enter a HTTP username and password for accessing the phone's web user interface in 2 steps. (1) The default user name (admin) can be used or a new one can be entered. (2) The password must be at least six alphanumeric characters. Note: You are obliged to set a proper HTTP password to operate the phone.
- 3. Time zone: Next, you will be prompted in the language of your choice to select a **time zone**. This affects the time shown on your display.
- 4. Tone scheme: Next, you will be prompted to select the **tone scheme** of a country. This affects the **dial tone** you hear when you pick up the receiver. Different countries use different dial tones.
- The display shows the **Welcome** screen. Press any key to log on.
 Note: To view the phone's **IP address** at this stage, press **Settings** key.
- 6. Enter the **account number** and save with OK key.
- 7. Enter the **registrar** and save with OK key. If required, enter the **password** received from your Internet service provider or administrator. Press **OK key** to save.
- 8. After successful registration you will see the idle screen.



Adjusting phone settings

A comparatively small number of settings can be adjusted directly **on the phone** via *menu-driven phone user* interface (PUI); many more can be conveniently customized via the phone's web user interface (WUI) from a **computer with web browser**.

Note: Snom phones can be operated in administrator or user mode. In administrator mode, all settings are accessible and can be modified; in user mode, a number of settings are not accessible.

Default setting: administrator mode

If your phone is administered centrally, **user mode** may be the rule. Please check with your network administrator or VoIP provider. When the phone is running in user mode, the administrator password is required to switch to administrator mode.

Phone user interface (PUI)

Press



Settings

to open the settings menu on the display. To open submenus and settings, select the submenu or setting with the navigation key and press



Ok

Web user interface (WUI)

 Look up the phone's IP address. Press



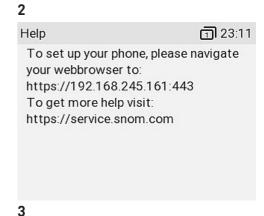
ightarrow Information ightarrow Help

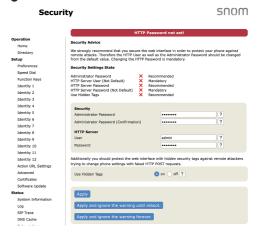
Settings

- 2. Enter the *IP address* into the browser's address bar on a computer in the same network as the phone.
- 3. The web user interface (WUI) will be invoked. If this is the first time upon manual initialization, the *Security* page is shown, otherwise the *Home screen* opens.

Note: You are obliged to set a proper **HTTP password** to operate the phone.

Available items in the vertical menu on the left side of the window depend on whether the phone is running in user or administrator mode. Any changes you make on the web interface will not take effect until you click on **Save** or on **Apply** and **Save**, depending on your firmware version. Changes will be lost if you open another page of the web interface without first clicking on **Apply/Save**.







Using the phone

This section describes the functions of the phone with the factory default settings. If your phone was installed and/or set up by someone else, the default settings may have been changed. Please check with that person or company if the phone does not react as described here.

The caller information displayed on the screen is controlled by a setting on the phone's web interface. The default setting is Name + Number. You can change the setting at Preferences > General Information > Number Display Style by selecting a different option from the drop-down list.

Making calls

- 1. Selecting identity for current outgoing call
- 2. Using different audio devices
 - Handset: Pick up the handset, enter the phone number, and

confirm with



Ok



Navigation key: center

or enter the phone number and pick up the handset.

- Headset: Enter the phone number and press
- Speakerphone: Enter the phone number and press



Headset



Speakerphone

Accepting calls

Using different audio devices

- Handset: Pick up the handset.
- Headset: Press



Headset

If the phone is already in headset mode, you can also press the blinking line key.

• Speakerphone:



Speakerphone





or

Navigation

key: center

Terminating calls

- When using the handset: place the handset in the cradle or
- When using speakerphone or a headset:

Press

or



Cancel



Active calls

One call on hold

Press



or press the function key underneath the following symbol



Hold

Hold

to put the ongoing call on hold. Held calls are indicated as follows:

- By the text on the display.
- By the slowly blinking line key.
- By the slowly blinking call indication LED.
- By the double beep when you put a call on hold.

You can now:

- transfer the held call blindly or with prior announcement.
- receive and make calls and put other calls on hold.

Pick up the held call by pressing its line key or press again



Hold

or press the function key underneath the following symbol



Retrieve

If the other party hangs up while on hold, the call is terminated on your phone as well and the LED indicators are turned off.

Holding multiple calls

If you are in a call with one party and have one or more calls on hold or if there is more than one call on hold, the following symbols are shown in the function key line according to the use case.







Back to active call

Previous held call

Next held call

You can now:

- switch back and forth between the active call and any call on hold. Up to simultaneous calls are possible, if supported by the VoIP telephony system.
- When the connected call is on-screen, you can transfer it to a third party or terminate it.
- When a held call is on-screen, press



Ok

to connect to it and put the currently connected call on hold.



Conference

The maximum number of participants in phone-based conferences is **3** (you and 2 others). For the number of participants in server-based conferences and how to set up and join them, please check with your network administrator or your VoIP provider.

Initiating a conference

- 1. Call the first intended participant (B, 101) and put the connected call on hold.
- 2. Call the next intended participant (C, 102) and announce the conference. Put the connected call (C. 102) on hold.
- 3. Press the function key underneath the following symbol



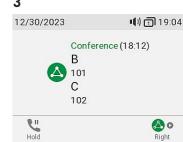
Establish conference

to start the 3way conference









You can now:

- Select individual participants by pressing the corresponding function key below one of these icons
- Talk to one of the participants in private. With one of the participants on-screen, press
- Put one participant on hold. With one of the participants onscreen, press
- Terminate the conference and the connections to both parties by returning to the conference screen.



Previous participant





Next participant



Back to conference



Ok



Hold



Back to conference

To restart the conference, press the function key below

To restart the conference, press the function key below

 \rightarrow Press



Establish conference



Establish conference



Cancel



Transferring calls

You can transfer connected calls as well as deflect calls ringing on your phone.

- When you have a call on the line, there are two ways to transfer it to a third party
 - 1. Announcing the call to the third party first, to make sure the call is welcome and will be accepted.
 - 2. There will be no feedback on whether the third party is available and/or picking up the call.
- When a call is ringing on your phone, you can redirect it to a third party without answering it first. → Call
 deflection

Attended call transfer: with a single call on the phone

- 1. Put the connected call (B, 101) on hold.
- 2. Dial the number **(C, 102)** you want to transfer the call to and announce the call.
- 3. If the third party **(C, 102)** wants to accept the call, press

or press the



Transfer

function key underneath the following symbol

or



Transfer

to complete

the transfer.

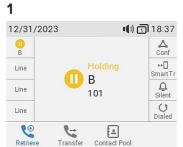
4. Press



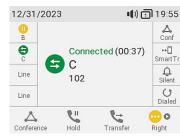
(\(\hat{O}\))

Navigation key: center

 \rightarrow You may briefly see screen messages *Ended C* 102 and *Ended B* 101 indicating that the transfer was completed. **B (101)** is in a call with **C (102)** now.



 \rightarrow The call **(C, 102)** is put on hold.



2









Attended call transfer: with more than one call

1. Dial the number (C, 102) you want to transfer the call (B, 101) to and announce the call.

2. If the third party **(C, 102)** wants to accept the call, press



Transfer

or press the function key underneath the following symbol



Transfer

to complete the

transfer.

 \rightarrow The call **(C, 102)** is put on hold.

Note: If the *Holding D 103* screen, i.e., the call you do not want to transfer, appears on-screen, select the other held call **B 101** to bring *Holding B 101* onscreen.

3. Press



Ok

or

Navigation key: center

 \rightarrow You may briefly see screen messages *Ended B* 101 and *Ended C* 102 indicating that the transfer was completed. **B (101)** is in a call with **C (102)** now.

Backspace Safe Transfer Contact Pool



2.1





Press the function key underneath the following symbol



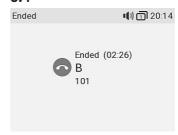
or



Next held call

Previous held call

3.1



3.2

2.2



→ The remaining call on hold or the first of the remaining calls on hold will then appear onscreen (D, 103).





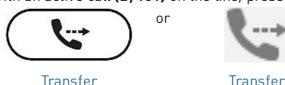
(1) 16:22

►►□ SmartTr

<u>O</u> Silent

Blind call transfer: active call

1. With an active call (B, 101) on the line, press



 \rightarrow The **dial screen** will appear.



- 2. Dial the number **(C, 102)** you want to transfer the call to blindly (unannounced), or select one from one of the available phone directories.
- 3. Press to complete the 3 or Enter Number 19:51 Ended **(1)** 1 20:14 transfer. 102 Ended (02:26) 102 В Ok Navigation key: 101 center :

 \rightarrow You may briefly see screen message *Ended B 101* indicating that the transfer was completed. **B (101)** is ringing **C (102)** now.

Blind call transfer: call waiting → Call deflection

 If you are in an active call (B, 101) and want to transfer an incoming call waiting (C, 102), press the function key underneath



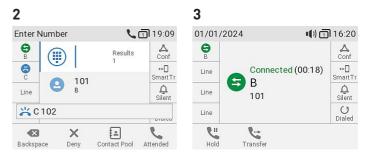
Next call waiting



 \rightarrow The incoming call waiting appears on-screen. Your active call remains active while you are transferring the ringing call.



 \rightarrow The **dial screen** will appear.



3. Dial the number (D, 103) you want to transfer the call to blindly (unannounced), or select one from one of the available phone directories. \rightarrow C (102) is ringing D (103) now. Your active call (B, 101) reappears onscreen.



Blind call transfer: ringing call → Call deflection

1. With an incoming call ringing (B, 101), press



Transfer

Ok



Transfer

 \rightarrow The **dial screen** will appear.



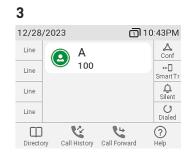
2. Dial the number **(C, 102)** you want to transfer the call to blindly (unannounced), or select one from one of the available phone directories.





Navigation key: center

to complete the transfer. \rightarrow B (101) is ringing C (102) now.



Call lists

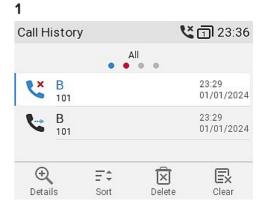
Three call lists of **missed**, **dialed**, **and received** calls are stored on the phone. They contain the **number**, **time and date**, **and duration** of the calls. If the memory allotted to storing the call lists is full, the **oldest ones will be overwritten**.

1. **On idle screen:** press the function key underneath the following symbol



Call history

2. To display the lists of missed, received, or dialed calls on-screen, use the navigation key (left/right). On each list, the latest call is at the top of the list. Scroll through the list using the navigation key (up/down). The icons indicate the type of call.



Note: The red dot indicates the arrival of new missed messages since the last time the missed calls were viewed. It is removed from the list of all calls and turns blue in the list of missed calls once the list has been viewed.



Software update

Manual update

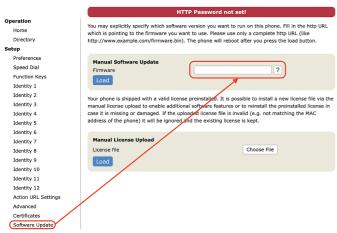
- 1. Go to Snom's Firmware Update Center and find the latest firmware version for your phone.
- 2. Please read the instructions and release notes before downloading the firmware.
- 3. **Right-click** the *download link* in the Firmware files table and **copy the link**.



4. Open the phone's web user interface (WUI) and navigate to *Software Update* page. In the *Manual Software Update* area, paste the link into the text field of **Firmware**.

Manual Software Update

snom



5. Click **Load**. The phone begins to reboot. If the phone challenges a *Reboot?* message, please confirm.

Auto provisioning

- 1. Open the phone's web user interface (WUI) and navigate to the *Advanced Settings page > Update tab.*
- 2. Please click on the help symbol of each line and read the information on each setting carefully before you configure the setting.
- 3. When done, click **Apply**. If you have the changed the setting URL and/or the *PnP configuration*, a reboot is required before they will take effect.

For more information, see our web page.

Note: DO NOT DISCONNECT THE POWER WHILE THE PHONE IS REBOOTING!



Troubleshooting

Contacting Snom Support

Click this text to read and follow the detailed instructions given on our website.

Submitting a ticket

Click this text to read and follow the detailed instructions given on our website.

Submitting system and settings information

- System information
- Settings information

SIP traces

Snom Support may ask you to submit a SIP Trace and/or a PCAP Trace to help them analyze your problem.

- Performing a SIP trace
- Performing a PCAP trace

Important information

This **Short User Manual for D735** has been derived from the more extensive user manual to give users a more concise overview in their own language. Please refer to the **D735 user manual** regarding the following topics:

- Copyright, Trademarks, GPL, Legal Disclaimers
- Safety instructions
- Standards conformance

- Product specifications
- Disposal of the device
- Cleaning

Disclaimer

Further information: Snom D735 webpage | Snom Service Hub | Data sheet | User manual | Warranty information | Type approval | Company locations

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